

Mid-Atlantic Tournament of Champions
Direction Evaluation Tally Sheet
DeMolay Degree

Competitor: _____

Judge: _____

Penalty Subtotal 1 _____

Penalty Subtotal 2 _____

Penalty Subtotal 3 _____

Penalty Subtotal 4 _____

Total Penalties _____

5314 References to non-speaking, un-used characters should be omitted.

Stage setup

5325 Orator should stand either in front of curtain, or at the curtain line, stage center, to begin his lecture.

5327 After Orator has given his lecture and all is in readiness, curtain is raised, showing Council Chamber.

5329 Chamber guards (if used) are stationed at convenient points.

5330 The scene is almost dark.

5330 An attendant (if used) is going about lighting candles.

5401 The scene gradually lightens so that....

5402 ...the characters are discernible and fairly easy to recognize.

5402 Inquisitors are escorted in by Marshal of Commission...

5403 ...and they take their places.

5317 MI should sit in the center of the Northeast corner of the stage...

5318 ...Senior Inquisitor to Master Inquisitor's right...

5318 ...Junior Inquisitor to Master Inquisitor's left.

5323 Scribes (if used) should be downstage, toward the Southwest corner.

5324 Seats must be provided for DeMolay and his three Preceptors (if used)...

5325 ...at the right and left of the Scribes...

5325 ...or if Scribes are not used, toward the Southwest corner of the stage.

Lodge setup

- 5407 Inquisitors may sit in the East, or...
- 5407 ...MI may sit in the East with the JI and SI at floor level, or...
- 5407 ...all three may sit at floor level.
- 5410 Master Inquisitor is at the center...
- 5410 ...with Junior Inquisitor at Master Inquisitor's left...
- 5410 ...and Senior Inquisitor at Master Inquisitor's right
- 5412 Orator stands near to and in front of the MI's chair to begin his lecture.
- 5413 After Orator has delivered his lecture, Candlelighter (if used) enters and lights candles.
- 5415 Chamber Guard(s) (if used) enter with Candlelighter or while he is lighting candles.
- 5416 Candlelighter (if used) and Chamber Guard(s) (if used) must be in the room before any other character enters.
- 5417 There must be sufficient light so that...
- 5419 ...the characters are discernible and fairly easy to recognize.
- 5420 Scribes (if used) sit at a table in front of the Senior Councilor's station.
- 5421 Seats must be provided for DeMolay and his three Preceptors (if used)...
- 5422 ...on either side of the Scribes' table.
- 5423 Inquisitors are escorted in by Marshal of Commission...
- 5424 ...and they take their places.

- 5424 Inquisitors confer in silence for a few moments...
- 5425 ...examining their documents, etc.
- 5607 + MI: ...for final decision. +
- 5609 Senior Guard stationed with the prisoners without: + * * (2 raps) +
- 5610 Marshal of Commission rises...
- 5610 ...and with a deep bow of salutation... + MC: Sir Master Inquisitor... +
- 5615 Marshal of Commission goes to door...
- 5615 ...and without answering raps, opens it.
- 5621 + MI: Bring the prisoners before the Master Inquisitor. +
- 5623 Senior Guard escorts prisoners into Council chamber...
- 5624 ...with DeMolay in advance...
- 5624 ...and seats them...
- 5624 ...with Guards (if used) standing immediately back of prisoners.
- 5930 + JI: ...we shall see if it hath rent his spirit. +
- 6001 DeMolay is taken out by MC and two Guards (if used).
- 6014 + MI: ...hath either of you anything to say? +
- 6016 Each (Godfrey de Goneville and Hughes de Peralde, if used) rises...
- 6016 ...steps forward...
- 6016 ...and bows in silence.
- 6017 They (Godfrey de Goneville and Hughes de Peralde, if used) with Guy of Auvergne, then return to their former seats.
- 6018 DeMolay is brought back supported between Guards (if used).

- 6019 Marshal of Commission presents him to Junior Inquisitor.
- 6205 Lord Constable enters in time to hear DeMolay's last full sentence beginning "I defy and despise...".
- 6217 + LC: To the stake with them! +
- 6219 The characters exit (or the curtain may be closed, if a Stage setup).
- RW2a Orator enters to deliver final speech.